




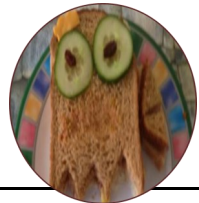








		<b>Project 1</b>		<b>Project 2</b>
Yr 1		<u>Caterpillar Kebabs</u> Design, make and evaluate a fruity kebab for the very hungry caterpillar.		<u>Fridge Magnets</u> Design, make and evaluate a fridge magnet to celebrate holidays and seaside.  Linked to topic— Summer 2 Geography— Seaside
Yr 2		<u>Vehicles</u> Design, make and evaluate a moon buggy for Bob to help him show tourists around the moon.		<u>Puppets</u> Design, make and evaluate a rainforest animal hand puppet  Linked to topic— Spring 2 Geography— Rainforest Encounter
Yr 3		<u>Stone &amp; Iron Age Forts</u> Design, make and evaluate a model stone and iron age hill fort.  Linked to topic— Autumn 1 History— Stone Age / Iron Age		<u>Sandwich</u> Design, make and evaluate a sandwich to be sold at the Rainforest Café.
Yr 4		<u>Torches</u> Design, make and evaluate a torch a child can use at a sleepover.		<u>Tote Bags</u> Design, make and evaluate a bag with an Anglo-Saxon inspired decoration.  Linked to topic— Summer 1 History—Anglo Saxon
Yr 5		<u>Moving Pictures</u> Design, make and evaluate a moving picture that uses levers and linkages.		<u>Pizza</u> Design, make and evaluate pizza for a year 5 Pizza restaurant
Yr 6		<u>Fabric Bookmarks</u> Design, make and evaluate a fabric bookmark using a design specification.		<u>Dragon Cars</u> Design, make and evaluate a dragon car for a dragon race